

Graphical Portraits of Selected Coordinate Systems

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Contents

This document contains simple 2D and 3D plots representing certain selected coordinate systems. In each 3D plot are three surfaces, each a constant over one of the coordinates. The 2D plots are two sets of coordinate curves for a given value of the third coordinate – that is, an intersection of a specific coordinate surface with families of the other two coordinate surfaces. The coordinate systems are a small subset of ones known by Maple; they were chosen for my own peculiar reasons and are therefore not representative of anything in particular. The Maple coordinate systems are listed in the help for [coords](#).

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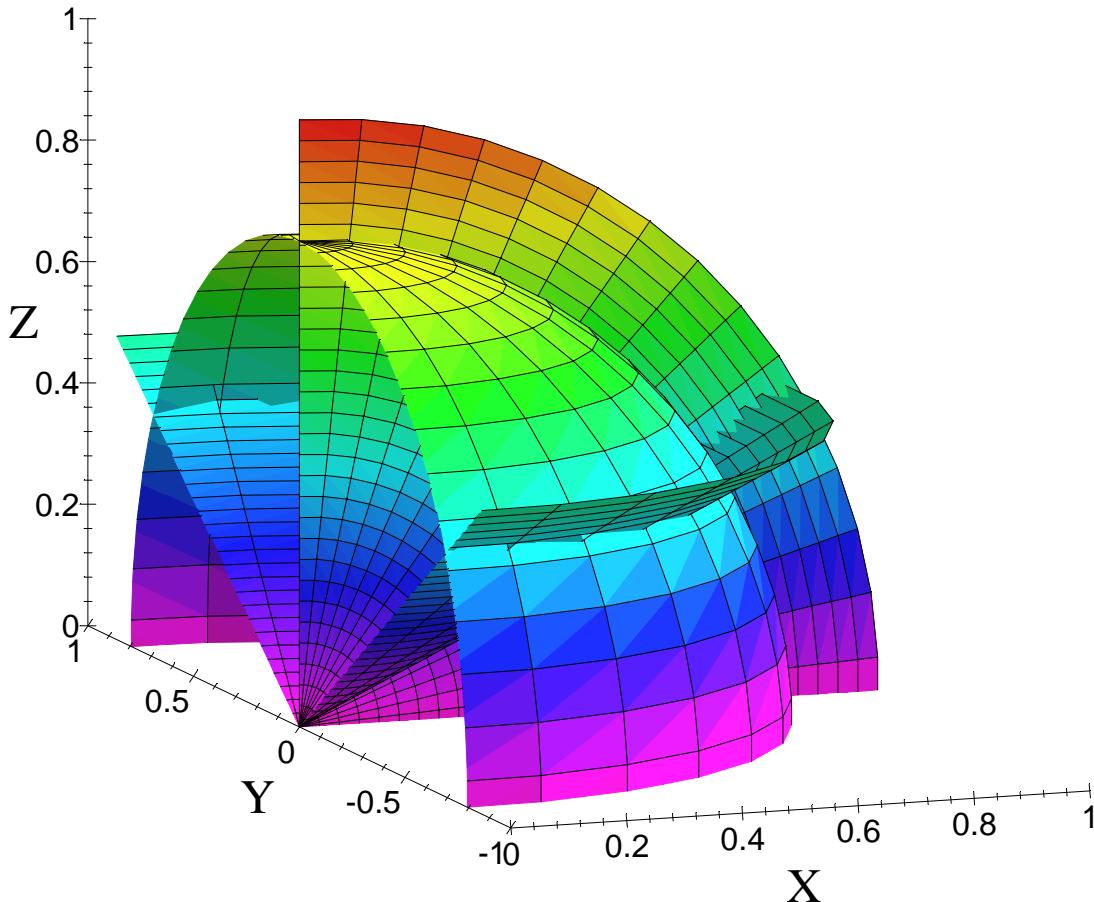
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Spherical

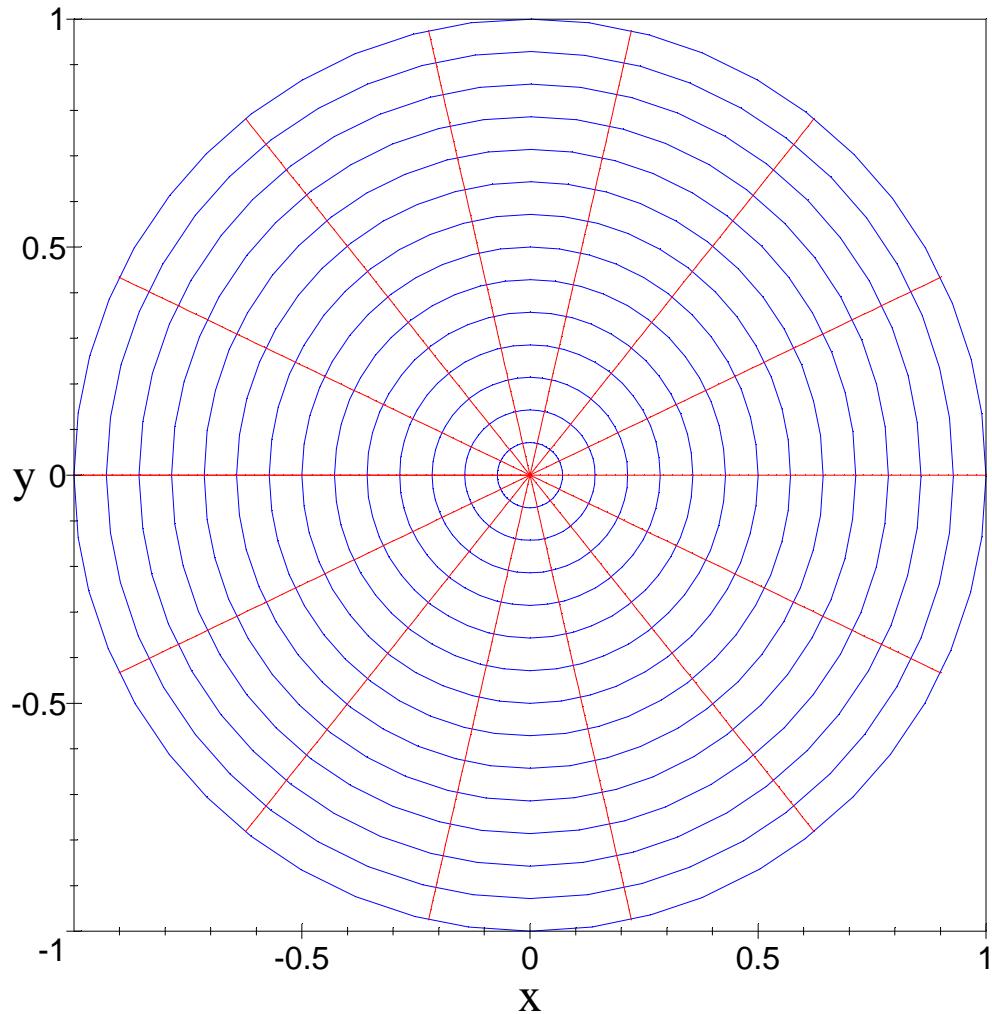
```
spherical:  
x = u*cos(v)*sin(w)  
y = u*sin(v)*sin(w)  
z = u*cos(w)  
  
xyz := fn( [ u*cos(v)*sin(w),  
             u*sin(v)*sin(w),  
             u*cos(w) ], u, v, w );  
  
xyz:=(u,v,w)→[u cos(v) sin(w), u sin(v) sin(w), u cos(w)]  
  
coordplot3D( xyz, 0.8, 0, Pi/3, 0..1, -Pi..Pi, 0..Pi,  
             [-110,80], [0..1, -1..1, 0..1], `Spherical Coordinates` );
```

Spherical Coordinates



```
xy := fn( [u*cos(v),u*sin(v)], u, v );  
  
xy:=(u,v)→[u cos(v), u sin(v)]  
  
coordplot2D( xy, 0..1, -Pi..Pi,  
             [-1..1,-1..1], 15,  
             `Spherical Coordinates (w=pi/2)` );
```

Spherical Coordinates ($w=pi/2$)



Paraboloidal

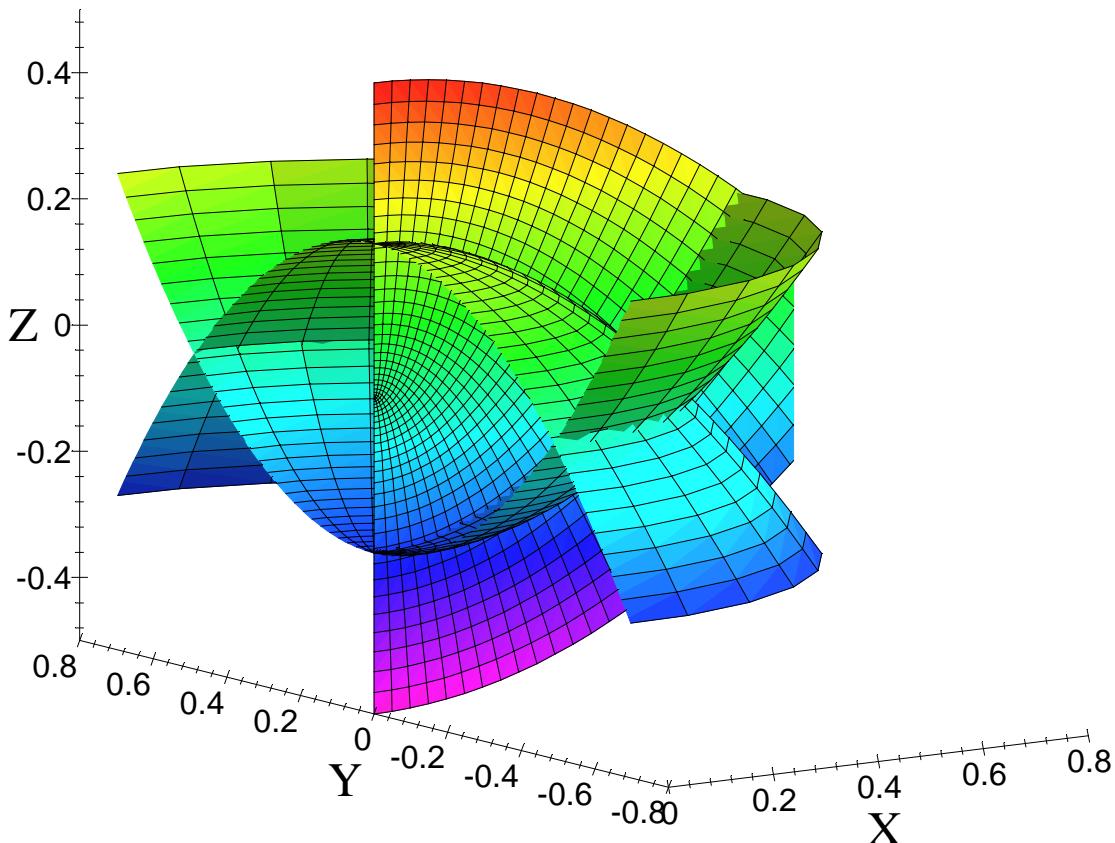
```
paraboloidal: ( Spiegel )
  x = u*v*cos(w)
  y = u*v*sin(w)
  z = (u^2 - v^2)/2
```

```
xyz := fn( [ u*v*cos(w),
              u*v*sin(w),
              (u^2 - v^2)/2 ], u, v, w );
```

$$xyz := (u, v, w) \rightarrow \left[u v \cos(w), u v \sin(w), \frac{1}{2} u^2 - \frac{1}{2} v^2 \right]$$

```
coordplot3D( xyz, 0.7, 0.7, 0, 0..1, 0..1, -Pi..Pi,
             [-125,80], [0..0.8, -0.8..0.8, -0.5..0.5],
             `Paraboloidal Coordinates` );
```

Paraboloidal Coordinates



```
xz := fn( [u*v, 1/2*u^2-1/2*v^2], u, v );
```

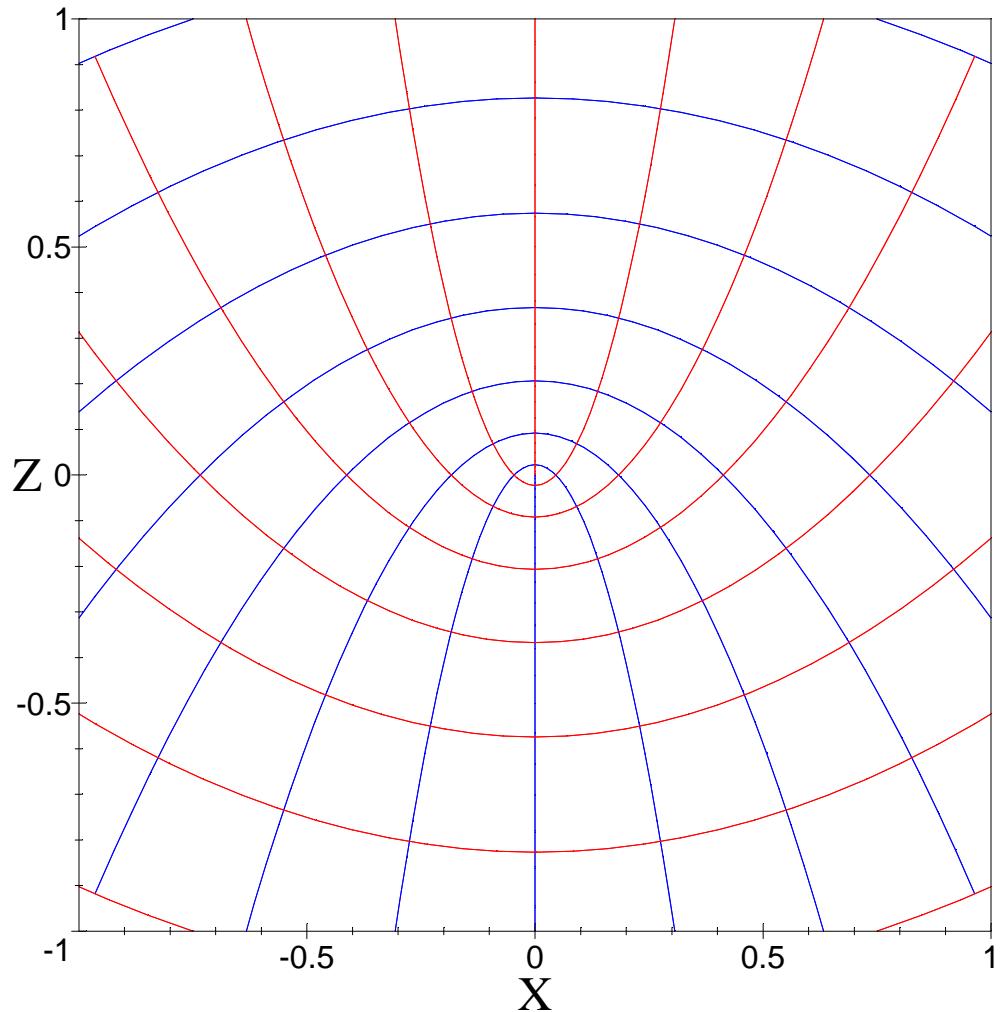
$$xz := (u, v) \rightarrow \left[u v, \frac{1}{2} u^2 - \frac{1}{2} v^2 \right]$$

```

coordplot2D( xz, -1.5..1.5, -1.5..1.5,
             [-1..1,-1..1], 15,
             `Paraboloidal Coordinates (w=0)` ,
             labels=[`X`, `Z`] );

```

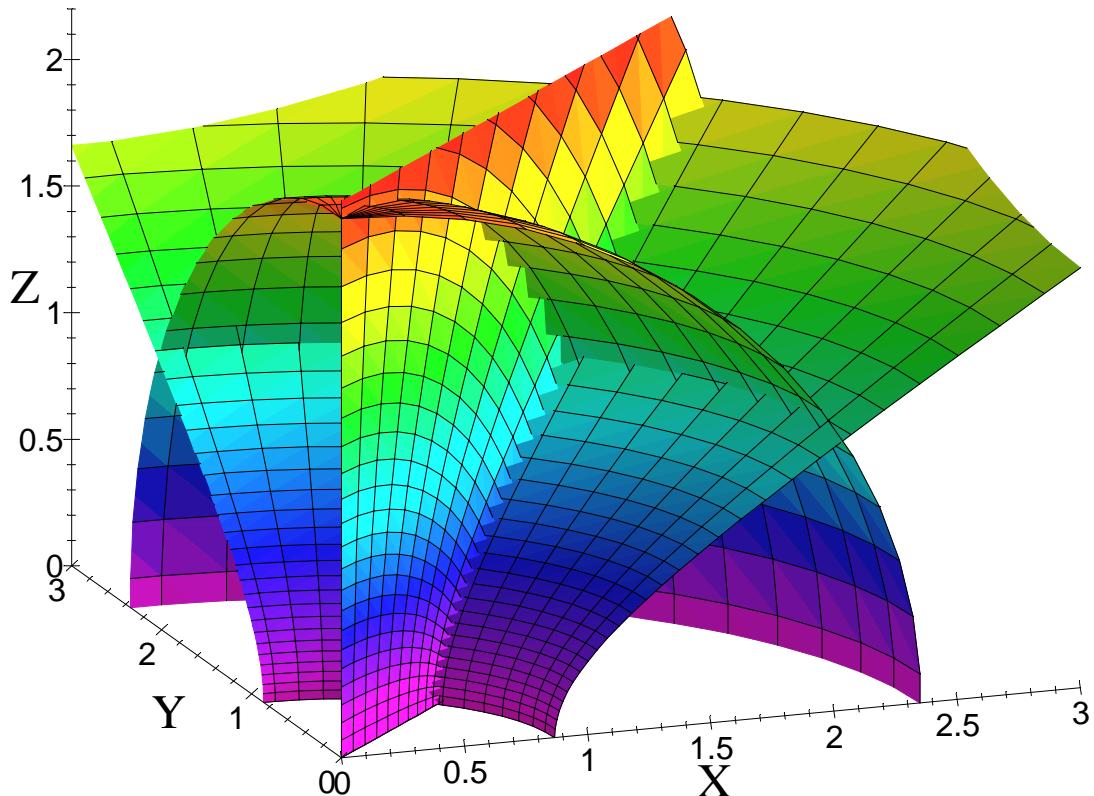
Paraboloidal Coordinates ($w=0$)



■ Oblate Spheroidal

```
oblatespheroidal:  
x = a*cosh(u)*sin(v)*cos(w)  
y = a*cosh(u)*sin(v)*sin(w)  
z = a*sinh(u)*cos(v)  
  
xyz := fn( [ cosh(u)*sin(v)*cos(w),  
            cosh(u)*sin(v)*sin(w),  
            sinh(u)*cos(v) ],  
           u, v, w );  
  
xyz := (u, v, w) → [cosh(u) sin(v) cos(w), cosh(u) sin(v) sin(w), sinh(u) cos(v)]  
  
coordplot3D( xyz, 1.5, Pi/3, Pi/4, 0..2, 0..Pi, 0..Pi,  
             [-110,75], [0..3, 0..3, 0..2.2],  
             `Oblate Spheroidal Coordinates` );
```

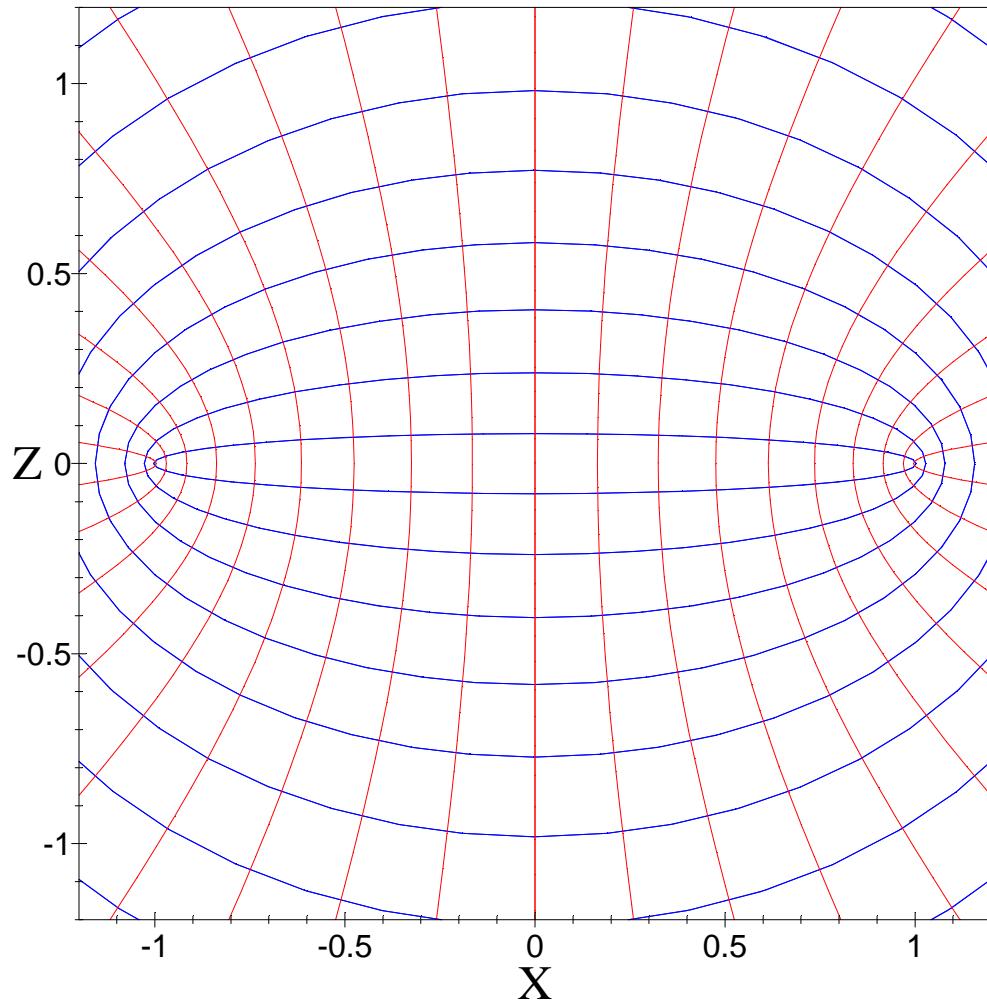
Oblate Spheroidal Coordinates



```
xz := fn( [cosh(u)*sin(v),sinh(u)*cos(v)], u, v );  
  
xz := (u, v) → [cosh(u) sin(v), sinh(u) cos(v)]  
  
coordplot2D( xz, -1.5..1.5, -Pi..Pi,  
              [-1.2..1.2, -1.2..1.2], 20,
```

```
`Oblate Spheroidal Coordinates (w=0)` ,  
labels=[`x`, `z`] );
```

Oblate Spheroidal Coordinates ($w=0$)



Inverse Oblate Spheroidal

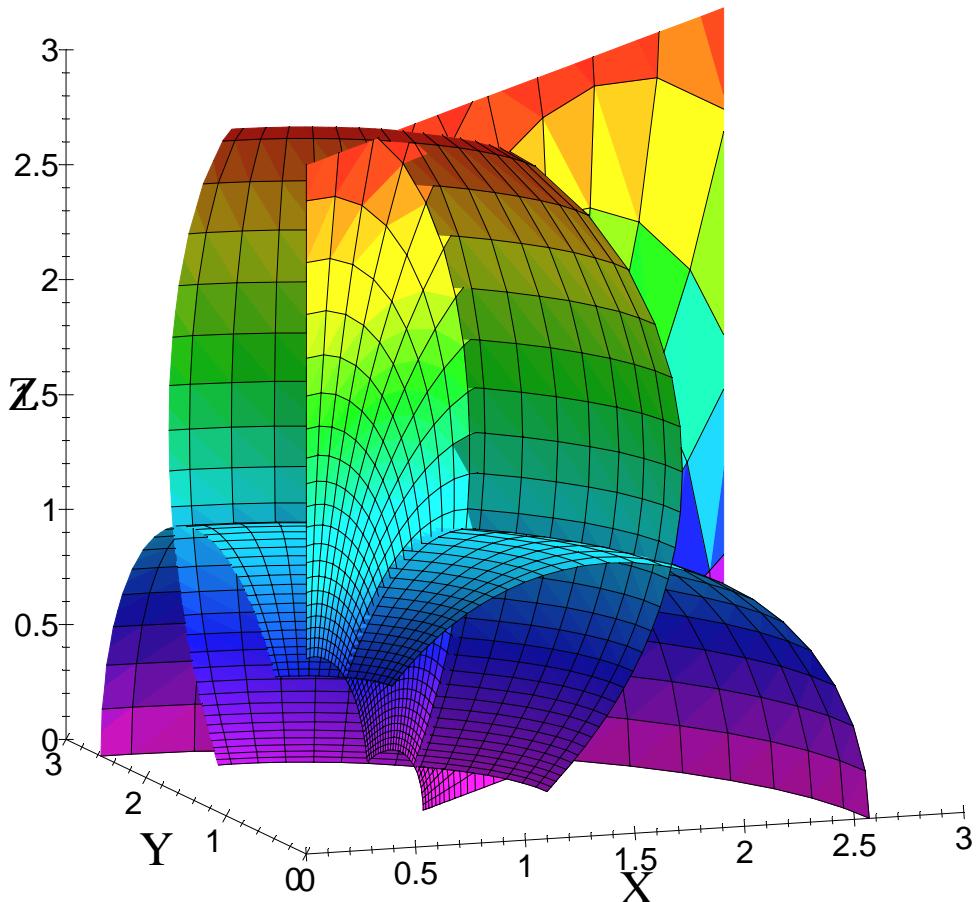
```
invoblspheoidal: (inverse oblate spheroidal)
x = a*cosh(u)*sin(v)*cos(w)/(cosh(u)^2-cos(v)^2)
y = a*cosh(u)*sin(v)*sin(w)/(cosh(u)^2-cos(v)^2)
z = a*sinh(u)*cos(v)/(cosh(u)^2-cos(v)^2)

xyz := fn( [ cosh(u)*sin(v)*cos(w)/(cosh(u)^2-cos(v)^2),
cosh(u)*sin(v)*sin(w)/(cosh(u)^2-cos(v)^2),
sinh(u)*cos(v)/(cosh(u)^2-cos(v)^2) ],
u, v, w );

xyz := (u, v, w) → 
$$\left[ \frac{\cosh(u) \sin(v) \cos(w)}{\cosh(u)^2 - \cos(v)^2}, \frac{\cosh(u) \sin(v) \sin(w)}{\cosh(u)^2 - \cos(v)^2}, \frac{\sinh(u) \cos(v)}{\cosh(u)^2 - \cos(v)^2} \right]$$


coordplot3D( xyz, 0.3, 0.4, Pi/4, 0..1, 0..1, 0..Pi,
[-110,80], [0..3, 0..3, 0..3],
`Inverse Oblate Spheroidal Coordinates` );
```

Inverse Oblate Spheroidal Coordinates

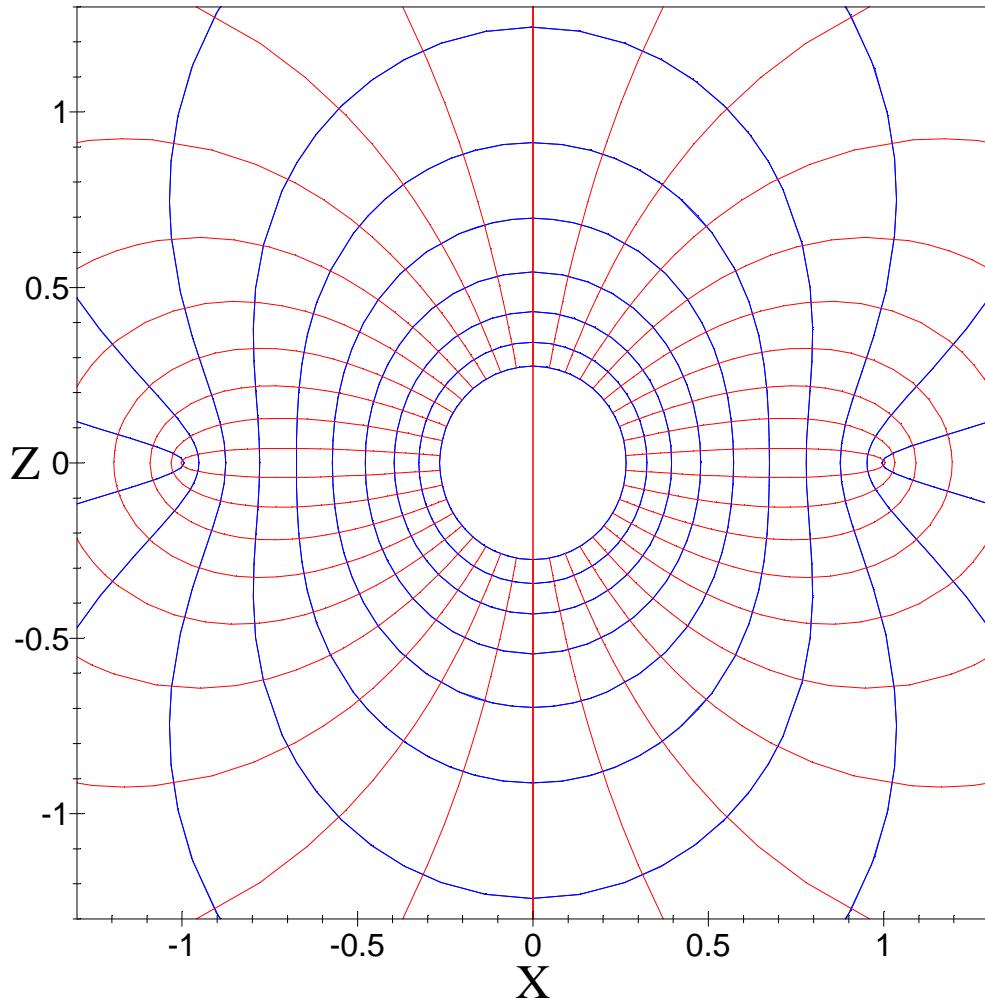


```
xz := fn( [cosh(u)*sin(v)/(cosh(u)^2-cos(v)^2),
sinh(u)*cos(v)/(cosh(u)^2-cos(v)^2)], u, v );
```

$$xz := (u, v) \rightarrow \left[\frac{\cosh(u) \sin(v)}{\cosh(u)^2 - \cos(v)^2}, \frac{\sinh(u) \cos(v)}{\cosh(u)^2 - \cos(v)^2} \right]$$

```
coordplot2D( xz, -2..2, -Pi..Pi,
             [-1.3..1.3, -1.3..1.3], 20,
             `Inverse Oblate Spheroidal Coordinates (w=0)`,
             labels=[`X`, `Z`] );
```

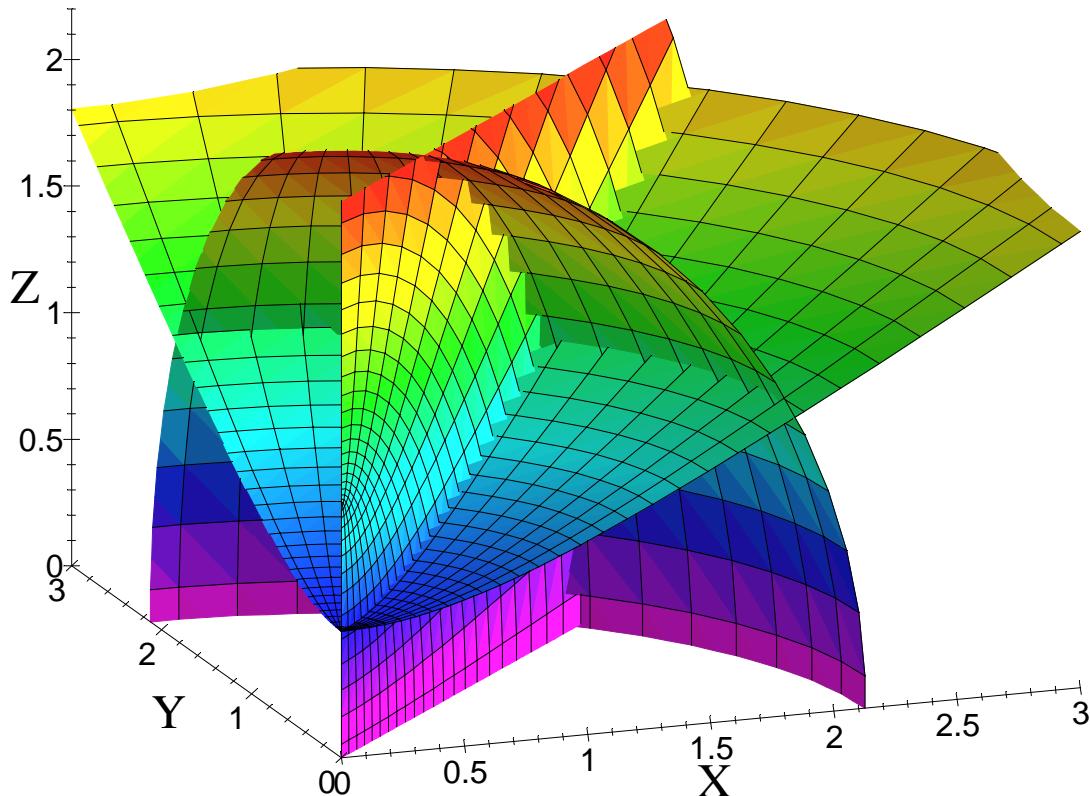
Inverse Oblate Spheroidal Coordinates ($w=0$)



■ Prolate Spheroidal

```
prolatespheroidal:  
x = a*sinh(u)*sin(v)*cos(w)  
y = a*sinh(u)*sin(v)*sin(w)  
z = a*cosh(u)*cos(v)  
  
xyz := fn( [ sinh(u)*sin(v)*cos(w),  
            sinh(u)*sin(v)*sin(w),  
            cosh(u)*cos(v) ],  
           u, v, w );  
  
xyz := (u, v, w) → [ sinh(u) sin(v) cos(w), sinh(u) sin(v) sin(w), cosh(u) cos(v) ]  
  
coordplot3D( xyz, 1.5, Pi/3, Pi/4, 0..2, 0..Pi, 0..Pi,  
             [-110,75], [0..3, 0..3, 0..2.2],  
             `Prolate Spheroidal Coordinates` );
```

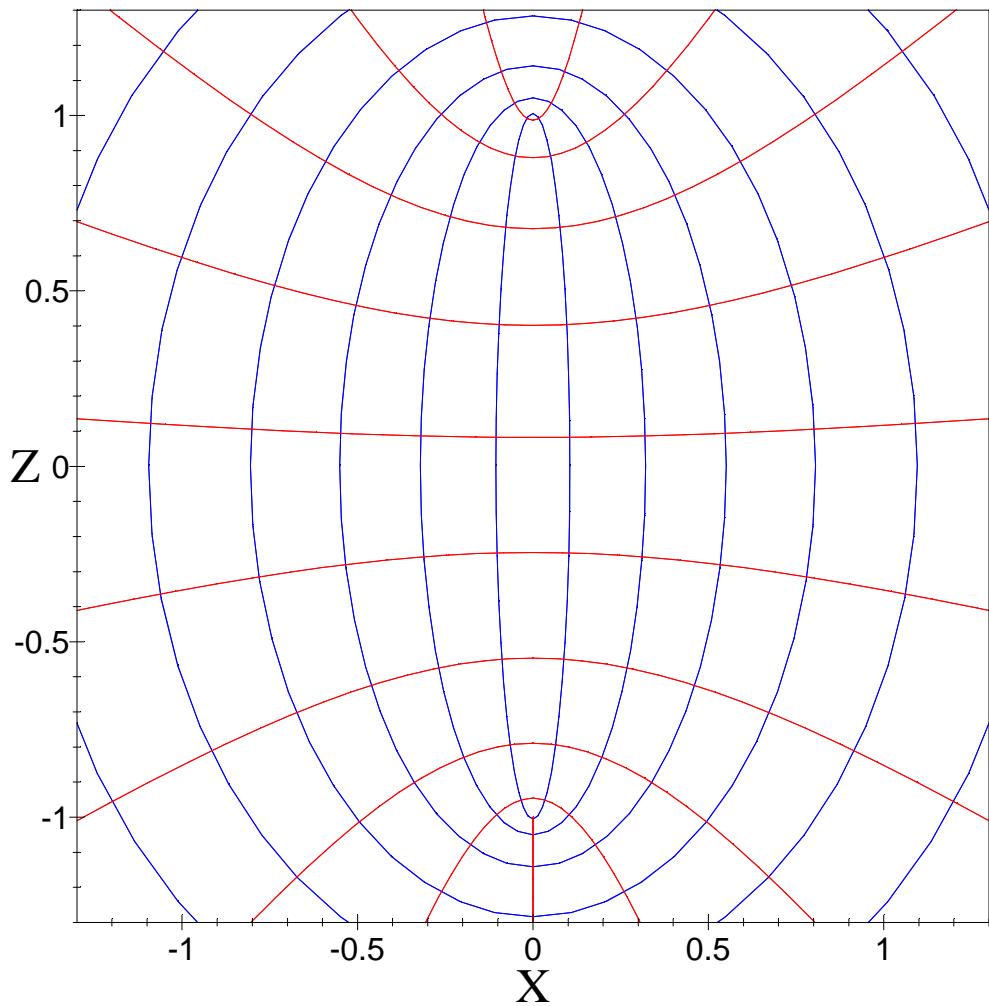
Prolate Spheroidal Coordinates



```
xz := fn( [sinh(u)*sin(v),  
           cosh(u)*cos(v)], u, v );  
  
xz := (u, v) → [ sinh(u) sin(v), cosh(u) cos(v) ]  
  
coordplot2D( xz, -2..2, -Pi..Pi,
```

```
[ -1.3..1.3, -1.3..1.3], 20,  
`Prolate Spheroidal Coordinates (w=0)`,  
labels=[`X`, `Z`] );
```

Prolate Spheroidal Coordinates ($w=0$)



Inverse Prolate Spheroidal

```

invprospheroidal:          (inverse prolate spheroidal)
x = a*sinh(u)*sin(v)*cos(w)/(cosh(u)^2-sin(v)^2)
y = a*sinh(u)*sin(v)*sin(w)/(cosh(u)^2-sin(v)^2)
z = a*cosh(u)*cos(v)/(cosh(u)^2-sin(v)^2)

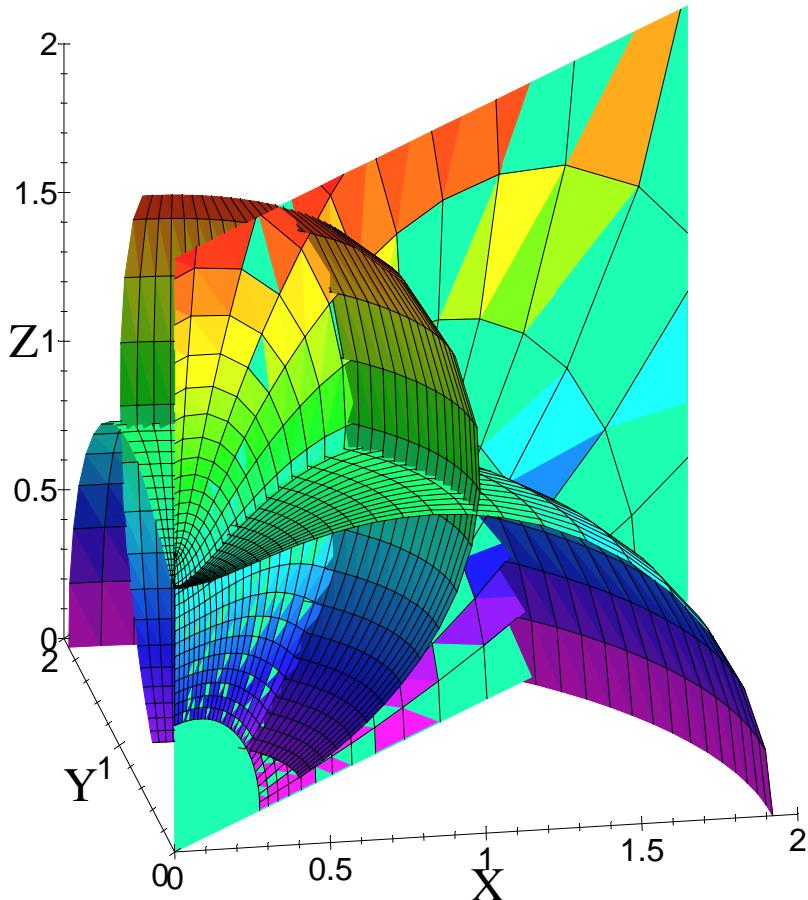
xyz := fn( [ sinh(u)*sin(v)*cos(w)/(cosh(u)^2-sin(v)^2),
             sinh(u)*sin(v)*sin(w)/(cosh(u)^2-sin(v)^2),
             cosh(u)*cos(v)/(cosh(u)^2-sin(v)^2) ],
            u, v, w );

xyz := (u, v, w) → 
$$\left[ \frac{\sinh(u) \sin(v) \cos(w)}{\cosh(u)^2 - \sin(v)^2}, \frac{\sinh(u) \sin(v) \sin(w)}{\cosh(u)^2 - \sin(v)^2}, \frac{\cosh(u) \cos(v)}{\cosh(u)^2 - \sin(v)^2} \right]$$


coordplot3D( xyz, 0.5, 1.1, Pi/4, -1..1.5, 0..Pi/2, 0..Pi/2,
             [-100, 70], [0..2, 0..2, 0..2],
             `Inverse Prolate Spheroidal Coordinates` );

```

Inverse Prolate Spheroidal Coordinates



```

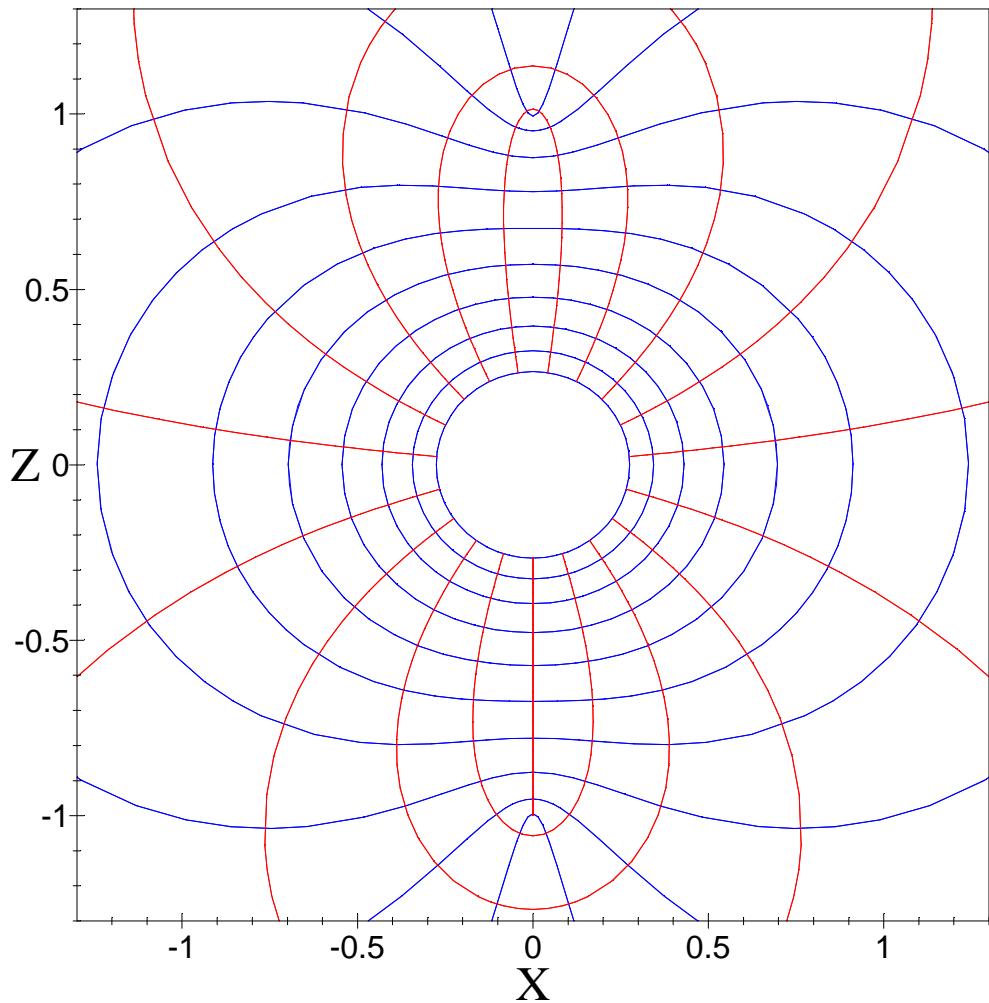
xz := fn( [sinh(u)*sin(v)/(cosh(u)^2-sin(v)^2),
           cosh(u)*cos(v)/(cosh(u)^2-sin(v)^2)], u, v );

```

$$xz := (u, v) \rightarrow \left[\frac{\sinh(u) \sin(v)}{\cosh(u)^2 - \sin(v)^2}, \frac{\cosh(u) \cos(v)}{\cosh(u)^2 - \sin(v)^2} \right]$$

```
coordplot2D( xz, -2..2, -Pi..Pi,
             [-1.3..1.3, -1.3..1.3], 20,
             `Inverse Prolate Spheroidal Coordinates (w=0)`,
             labels=[`X`, `Z`] );
```

Inverse Prolate Spheroidal Coordinates ($w=0$)



■ Toroidal

```

toroidal:
x = a*sinh(v)*cos(w)/d
y = a*sinh(v)*sin(w)/d
z = a*sin(u)/d           ( where d = cosh(v) - cos(u) )

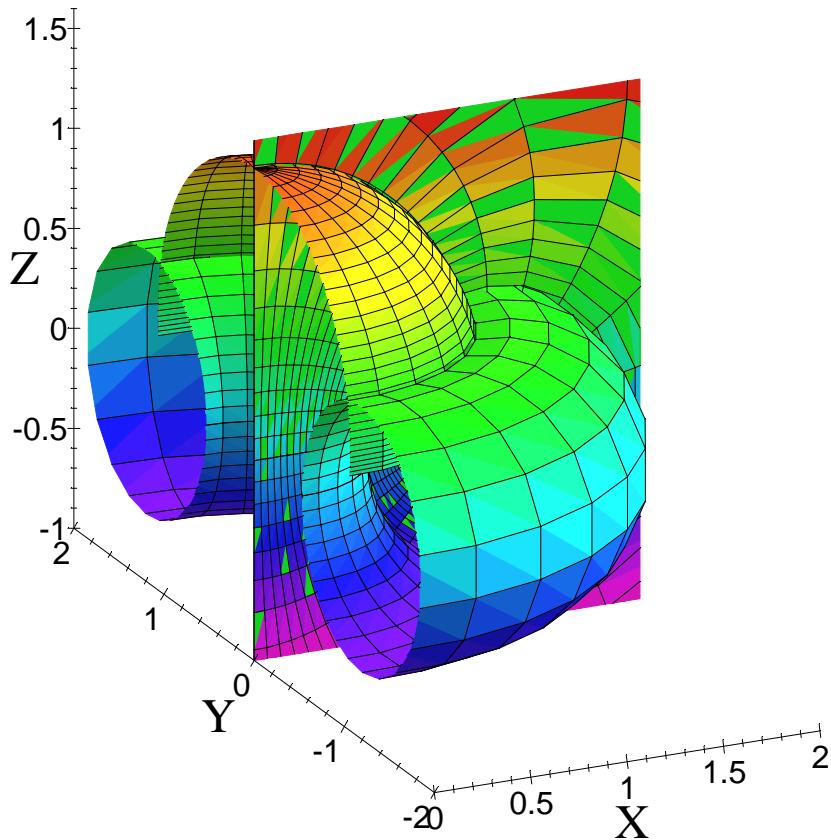
xyz := fn( [ sinh(v)*cos(w)/(cosh(v)-cos(u)),
              sinh(v)*sin(w)/(cosh(v)-cos(u)),
              sin(u)/(cosh(v)-cos(u)) ], u, v, w );

xyz := (u, v, w) → 
$$\left[ \frac{\sinh(v) \cos(w)}{\cosh(v) - \cos(u)}, \frac{\sinh(v) \sin(w)}{\cosh(v) - \cos(u)}, \frac{\sin(u)}{\cosh(v) - \cos(u)} \right]$$


coordplot3D( xyz, 1.2, 1.2, 0, -Pi..Pi, 0..2, -Pi..Pi,
             [-115,70], [0..2, -2..2, -1..1.6],
             `Toroidal Coordinates` );

```

Toroidal Coordinates



```

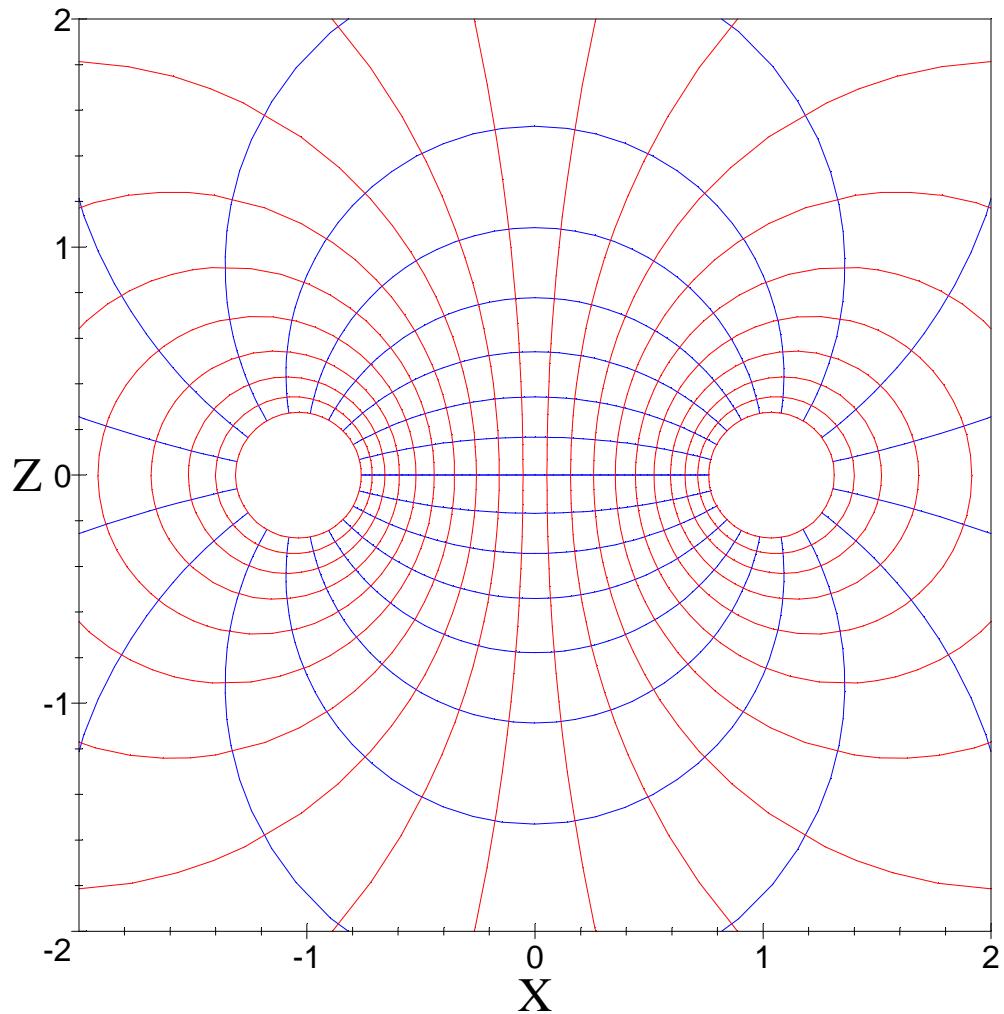
xz := fn( [sinh(v)/(cosh(v)-cos(u)),
           sin(u)/(cosh(v)-cos(u))], u, v );

```

$$xz := (u, v) \rightarrow \left[\frac{\sinh(v)}{\cosh(v) - \cos(u)}, \frac{\sin(u)}{\cosh(v) - \cos(u)} \right]$$

```
coordplot2D( xz, -Pi..Pi, -2..2,
              [-2..2,-2..2], 20,
              `Toroidal Coordinates (w=0)``,
              labels=[`X`, `Z`] );
```

Toroidal Coordinates ($w=0$)



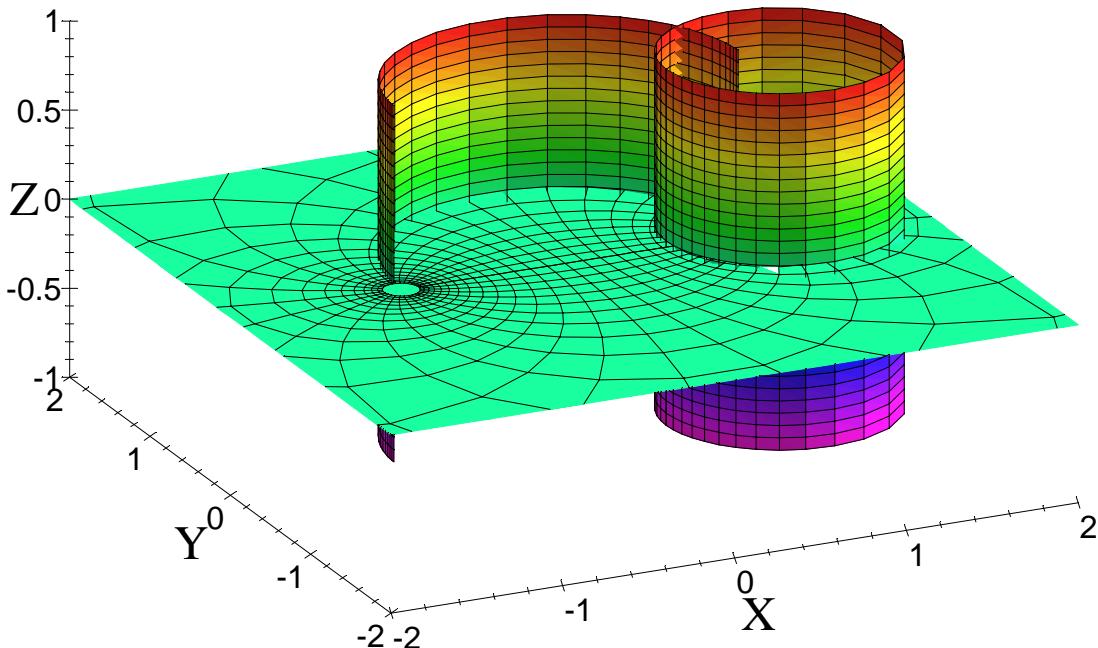
Bipolar Cylindrical

```
bipolarcylindrical: ( Spiegel )
x = a*sinh(v)/(cosh(v)-cos(u))
y = a*sin(u)/(cosh(v)-cos(u))
z = w

xyz := fn( [ sinh(v)/(cosh(v)-cos(u)),
sin(u)/(cosh(v)-cos(u)), w ], u,v,w );
xyz := (u, v, w) →  $\left[ \frac{\sinh(v)}{\cosh(v) - \cos(u)}, \frac{\sin(u)}{\cosh(v) - \cos(u)}, w \right]$ 

coordplot3D( xyz, 1.5, 1.2, 0, -Pi..Pi, -3..3, -1..1,
[-115,70], [-2..2, -2..2, -1..1],
`Bipolar Cylindrical Coordinates` );
```

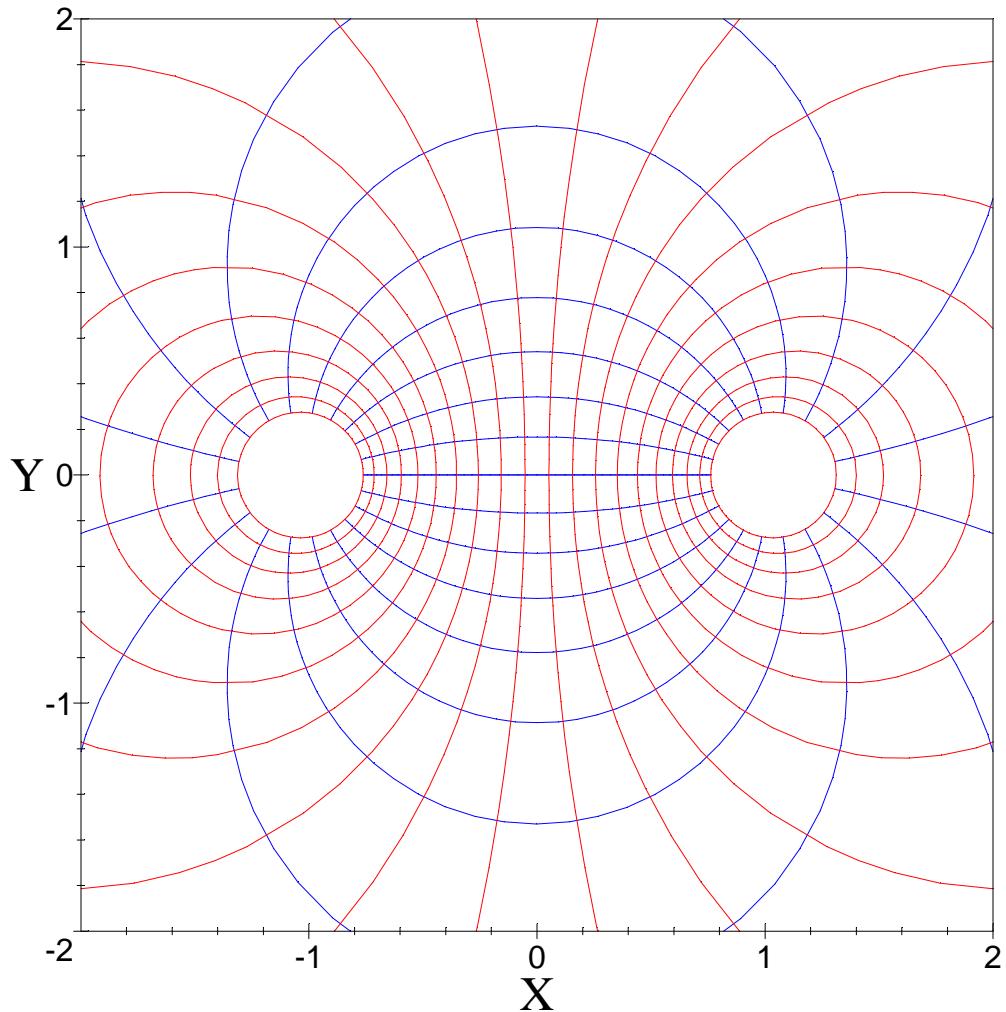
Bipolar Cylindrical Coordinates



```
xy := fn( [sinh(v)/(cosh(v)-cos(u)),
sin(u)/(cosh(v)-cos(u))], u, v );
xy := (u, v) →  $\left[ \frac{\sinh(v)}{\cosh(v) - \cos(u)}, \frac{\sin(u)}{\cosh(v) - \cos(u)} \right]$ 
```

```
coordplot2D( xy, -Pi..Pi, -2..2,
              [-2..2,-2..2], 20,
              `Bipolar Cylindrical Coordinates (w=0)` ,
              labels=[`X`, `Y`] );
```

Bipolar Cylindrical Coordinates ($w=0$)



■ Bispherical

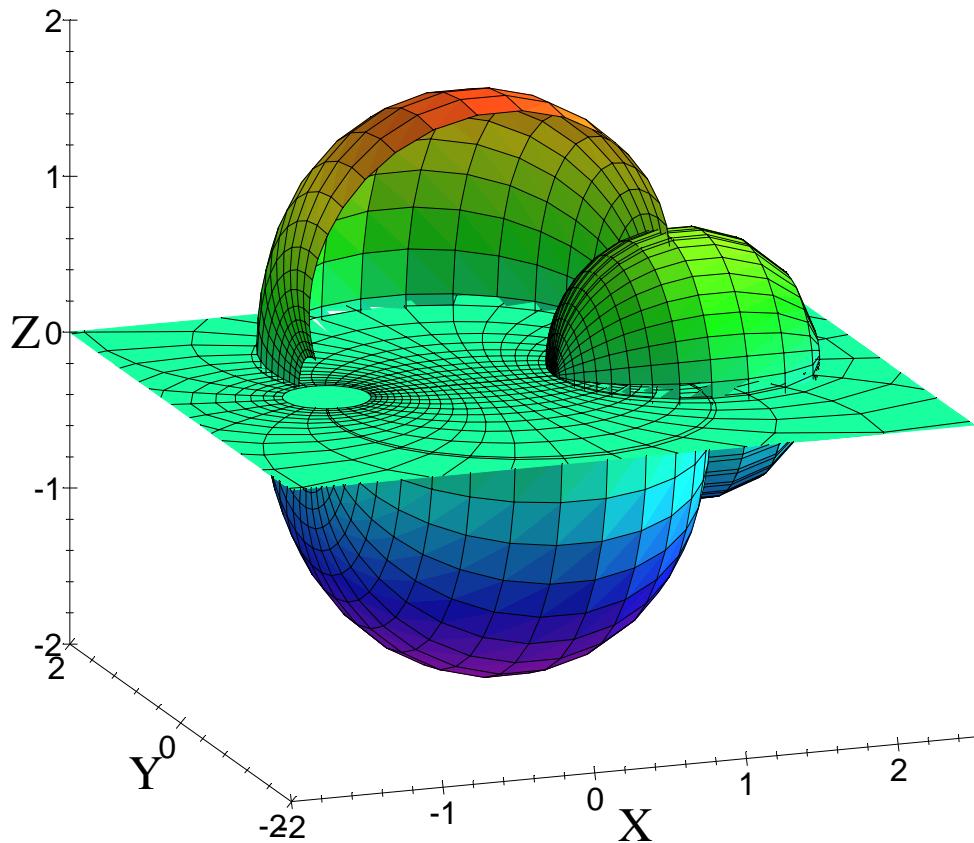
```
bispherical:  
x = sinh(v)/d  
y = sin(u)*cos(w)/d  
z = sin(u)*sin(w)/d  
                         ( where d = cosh(v) - cos(u) )
```

```
xyz := fn( [ sinh(v)/(cosh(v)-cos(u)),  
          sin(u)*cos(w)/(cosh(v)-cos(u)),  
          sin(u)*sin(w)/(cosh(v)-cos(u)) ], u,v,w );
```

$$xyz := (u, v, w) \rightarrow \left[\frac{\sinh(v)}{\cosh(v) - \cos(u)}, \frac{\sin(u) \cos(w)}{\cosh(v) - \cos(u)}, \frac{\sin(u) \sin(w)}{\cosh(v) - \cos(u)} \right]$$

```
coordplot3D( xyz, 1, 1, 0, -Pi..Pi, -2..2, -Pi..1.1*Pi/2,  
          [-110,75], [-2..2.5, -2..2, -2..2],  
         `Bispherical Coordinates` );
```

Bispherical Coordinates

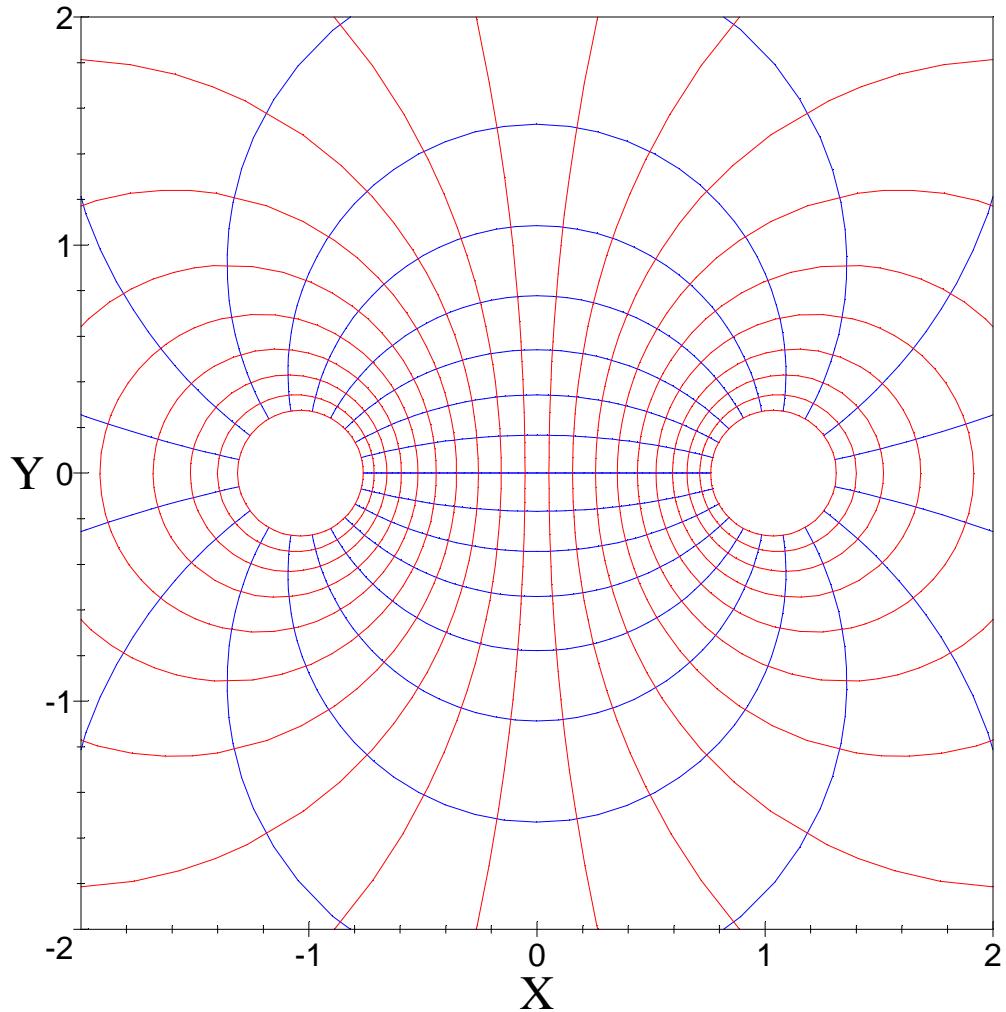


```
xy := fn( [sinh(v)/(cosh(v)-cos(u)),  
          sin(u)/(cosh(v)-cos(u))], u, v );
```

$$xy := (u, v) \rightarrow \left[\frac{\sinh(v)}{\cosh(v) - \cos(u)}, \frac{\sin(u)}{\cosh(v) - \cos(u)} \right]$$

```
coordplot2D( xy, -Pi..Pi, -2..2,
              [-2..2,-2..2], 20,
              `Bispherical Coordinates (w=0)` ,
              labels=[`X`, `Y`] );
```

Bispherical Coordinates ($w=0$)



■ Tangent Spheroidal

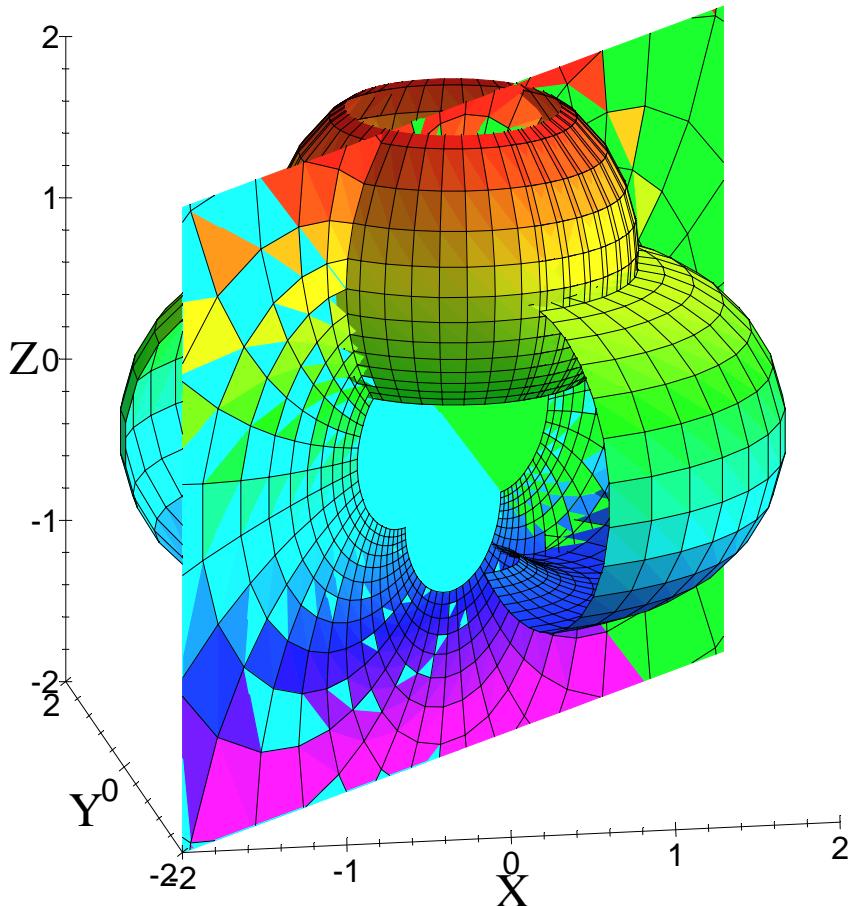
```
tangentsphere:  
x = u*cos(w)/(u^2+v^2)  
y = u*sin(w)/(u^2+v^2)  
z = v/(u^2+v^2)
```

```
xyz := fn( [ u*cos(w)/(u^2+v^2),  
u*sin(w)/(u^2+v^2),  
v/(u^2+v^2) ], u,v,w );
```

$$xyz := (u, v, w) \rightarrow \left[\frac{u \cos(w)}{u^2 + v^2}, \frac{u \sin(w)}{u^2 + v^2}, \frac{v}{u^2 + v^2} \right]$$

```
coordplot3D( xyz, 0.5, 0.45, Pi/4, -1..1, -1..1, -0.4*Pi..Pi,  
[-100,75], [-2..2, -2..2, -2..2],  
'Tangent Spheroidal Coordinates' );
```

Tangent Spheroidal Coordinates

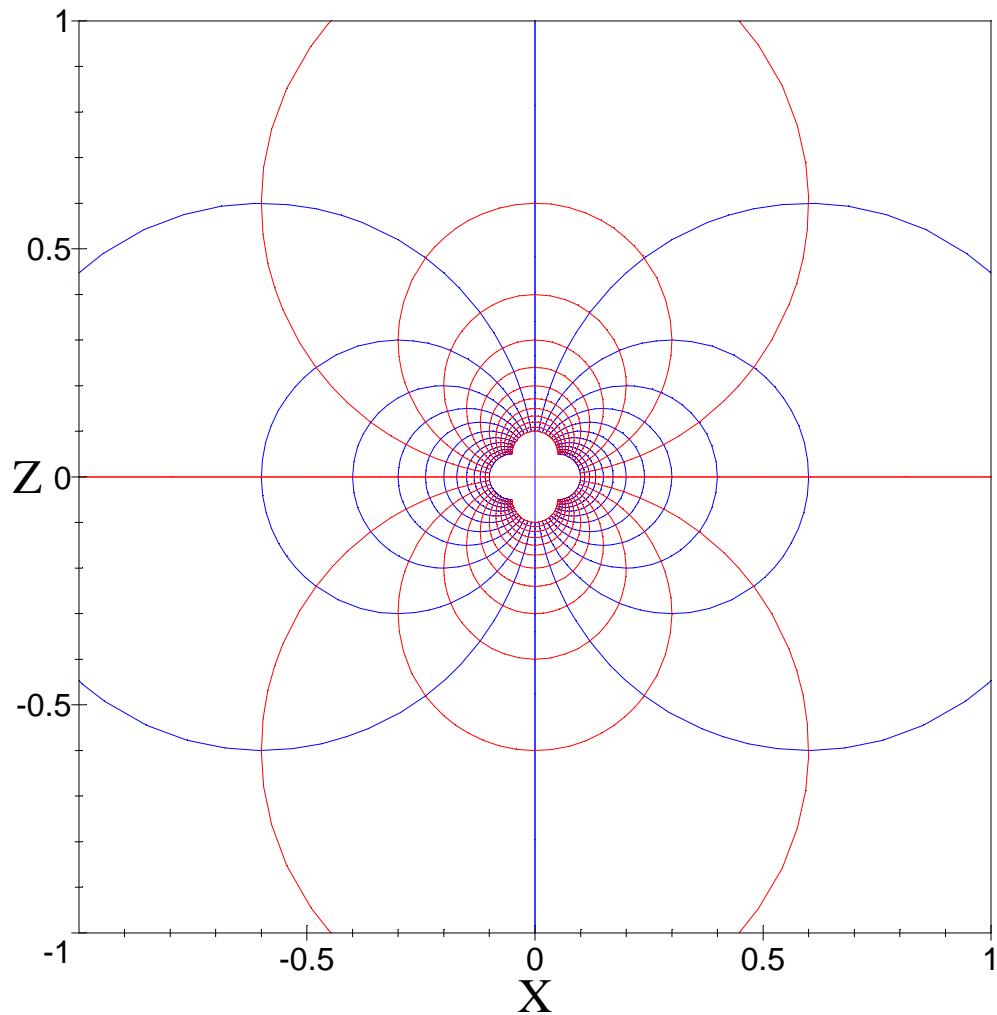


```
xz := fn( [u/(u^2+v^2), v/(u^2+v^2)], u, v );
```

$$xz := (u, v) \rightarrow \left[\frac{u}{u^2 + v^2}, \frac{v}{u^2 + v^2} \right]$$

```
coordplot2D( xz, -10..10, -10..10,
             [-1..1,-1..1], 25,
             `Tangent Spheroidal Coordinates (w=0)``,
             labels=[`X`, `Z`] );
```

Tangent Spheroidal Coordinates ($w=0$)



Cardioidal

```

cardioidal:
x = u*v*cos(w)/(u^2+v^2)^2
y = u*v*sin(w)/(u^2+v^2)^2
z = (u^2-v^2)/2/(u^2+v^2)^2

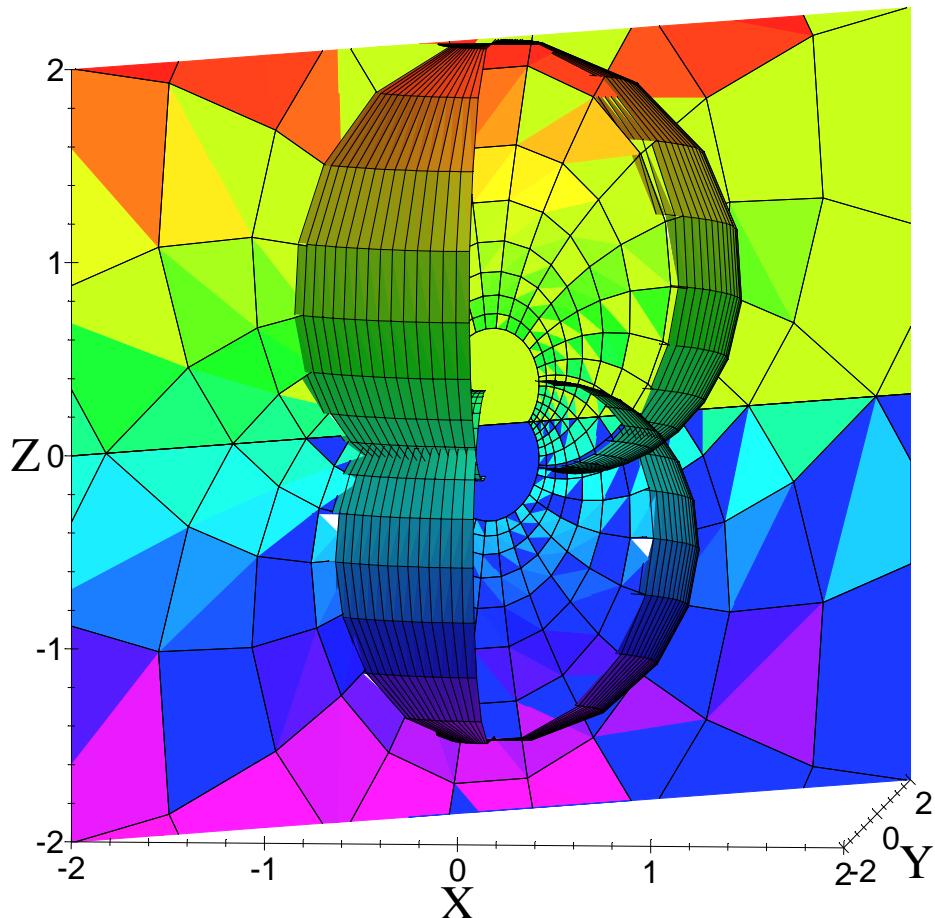
xyz := fn( [ u*v*cos(w)/(u^2+v^2)^2,
              u*v*sin(w)/(u^2+v^2)^2,
              (u^2-v^2)/2/(u^2+v^2)^2 ], u,v,w );

xyz := (u, v, w) → 
$$\left[ \frac{u v \cos(w)}{(u^2 + v^2)^2}, \frac{u v \sin(w)}{(u^2 + v^2)^2}, \frac{1}{2} \frac{u^2 - v^2}{(u^2 + v^2)^2} \right]$$


coordplot3D( xyz, 0.5, 0.55, Pi/4, -1..1, -1..1, 0..Pi/2,
             [-85,85], [-2..2, -2..2, -2..2],
             `Cardioidal Coordinates` );

```

Cardioidal Coordinates



```

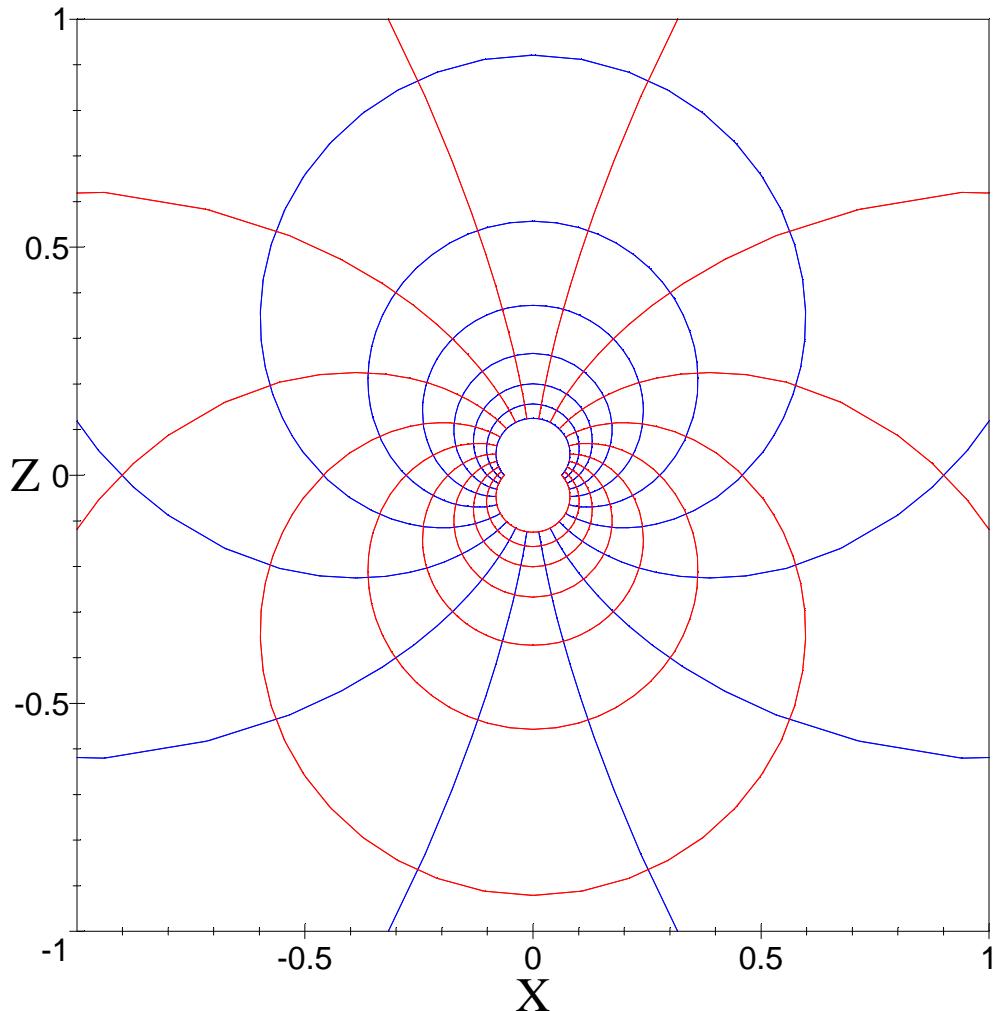
xz := fn( [u*v/(u^2+v^2)^2,
           (u^2-v^2)/2/(u^2+v^2)^2], u, v );

```

$$xz := (u, v) \rightarrow \left[\frac{uv}{(u^2 + v^2)^2}, \frac{1}{2} \frac{u^2 - v^2}{(u^2 + v^2)^2} \right]$$

```
coordplot2D( xz, -2..2, -2..2,
             [-1..1,-1..1], 20,
             `Cardioidal Coordinates (w=0)``,
             labels=[`X`, `Z`] );
```

Cardioidal Coordinates ($w=0$)



6-Sphere

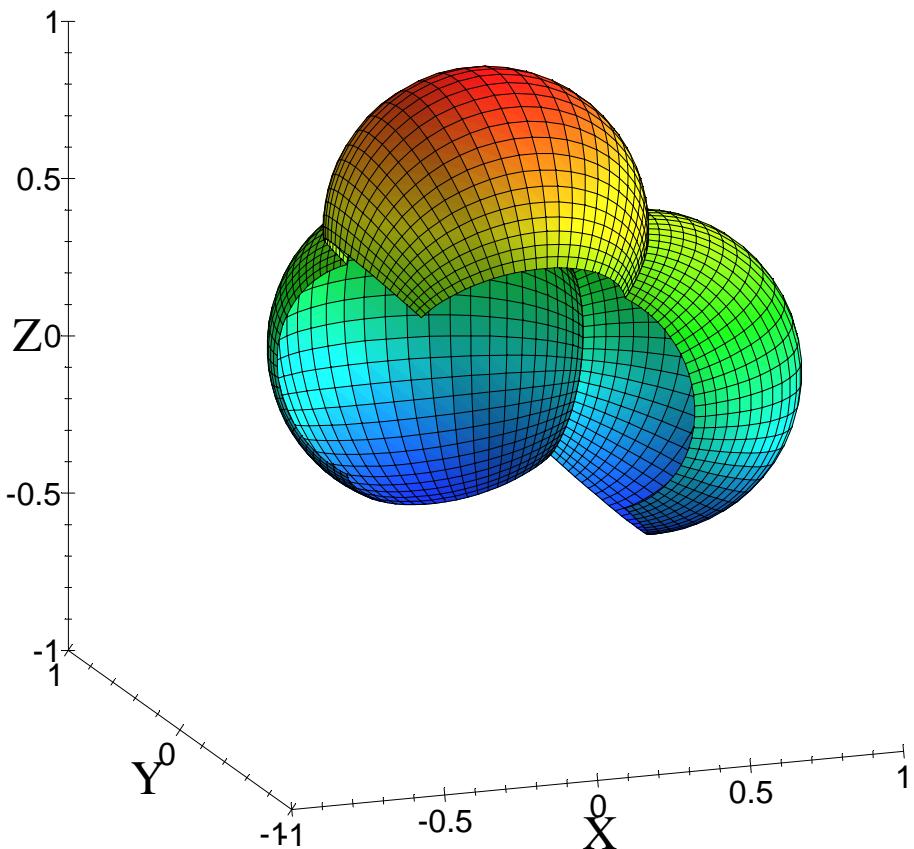
```
sixsphere: (6-sphere)
  x = u/(u^2+v^2+w^2)
  y = v/(u^2+v^2+w^2)
  z = w/(u^2+v^2+w^2)

xyz := fn( [ u/(u^2+v^2+w^2),
             v/(u^2+v^2+w^2),
             w/(u^2+v^2+w^2) ], u,v,w );

xyz := (u, v, w) → 
$$\left[ \frac{u}{u^2 + v^2 + w^2}, \frac{v}{u^2 + v^2 + w^2}, \frac{w}{u^2 + v^2 + w^2} \right]$$


coordplot3D( xyz, 1, 1, 1, -1..1, -1..1, -1..1,
              [-110,75], [-1..1, -1..1, -1..1],
              `6-Sphere Coordinates` );
```

6-Sphere Coordinates

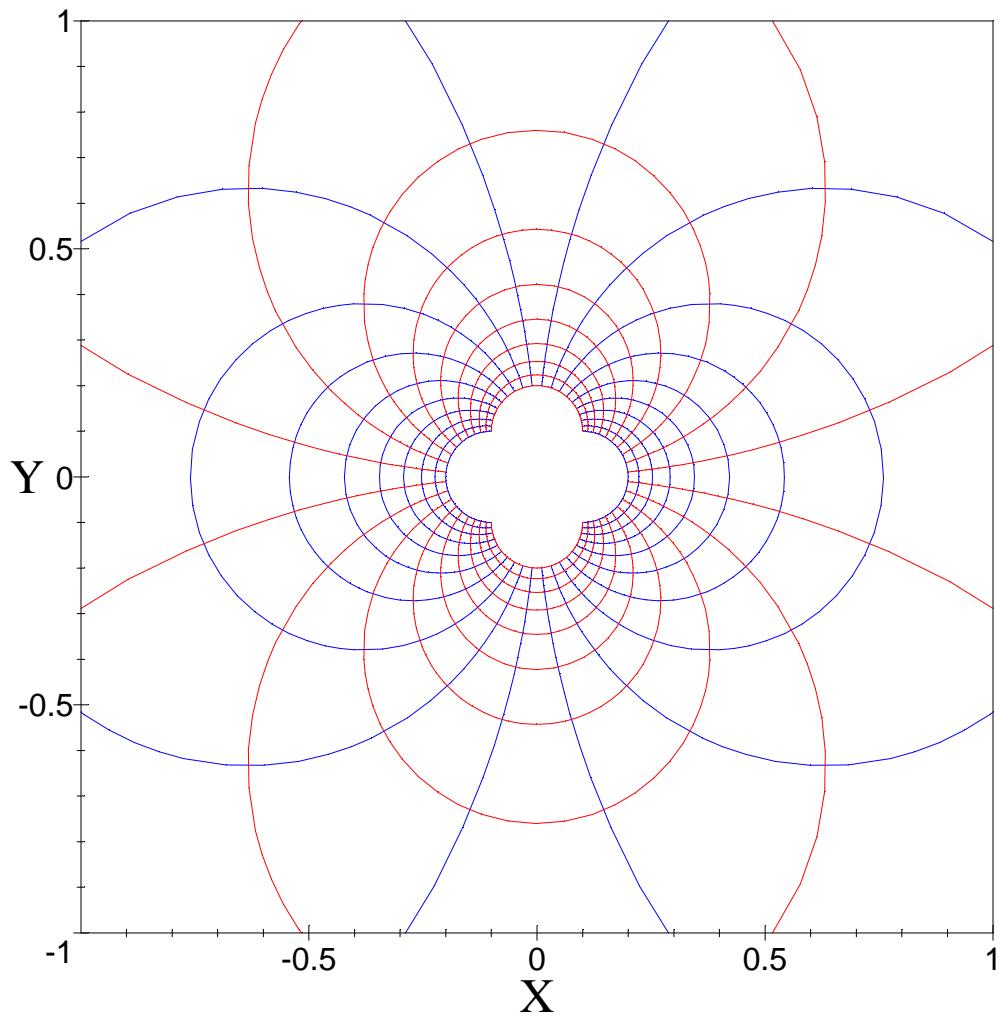


```
xy := fn( [u/(u^2+v^2),
             v/(u^2+v^2)], u, v );
```

$$xy := (u, v) \rightarrow \left[\frac{u}{u^2 + v^2}, \frac{v}{u^2 + v^2} \right]$$

```
coordplot2D( xy, -5..5, -5..5,
             [-1..1,-1..1], 20,
             `6-Sphere Coordinates (w=0)` ,
             labels=[`X`, `Y`] );
```

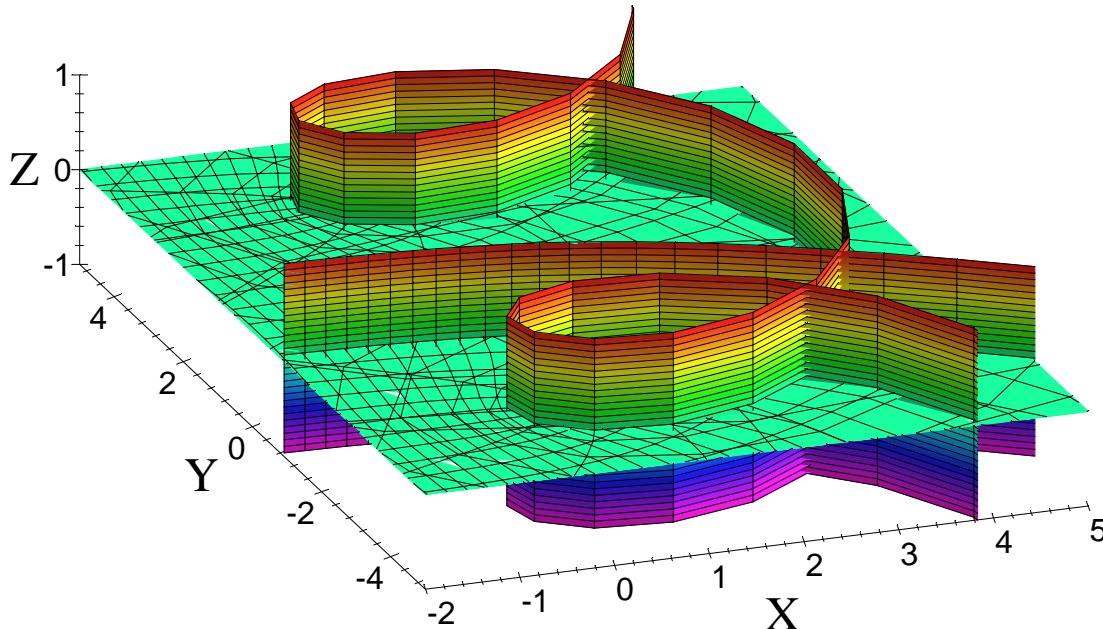
6-Sphere Coordinates ($w=0$)



Maxwell Cylindrical

```
maxwellcylindrical:  
x = a/Pi*(u+1+exp(u)*cos(v))  
y = a/Pi*(v+exp(u)*sin(v))  
z = w  
  
xyz := fn( [ (u+1+exp(u)*cos(v)),  
              (v+exp(u)*sin(v)), w ], u,v,w );  
  
xyz := (u, v, w) → [u + 1 + eu cos(v), v + eu sin(v), w]  
  
coordplot3D( xyz, 0.8, -Pi/4, 0, -3..3, -2*Pi..2*Pi, -1..1,  
             [-110,70], [-2..5, -5..5, -1..1],  
             `Maxwell Cylindrical Coordinates` );
```

Maxwell Cylindrical Coordinates



```
xy := fn( [ (u+1+exp(u)*cos(v)),  
              (v+exp(u)*sin(v)) ], u, v );  
  
xy := (u, v) → [u + 1 + eu cos(v), v + eu sin(v)]  
  
coordplot2D( xy, -6..6, -2*Pi..2*Pi,  
             [-5..5, -5..5], 20,
```

```
`Maxwell Cylindrical Coordinates (w=0)` ,  
labels=[`X`, `Y`] );
```

Maxwell Cylindrical Coordinates ($w=0$)

